COURSE OUTLINE OF RECORD

Number: ART G107  TITLE: Color and Design: 2D

ORIGINATOR: Amy Runyen  EFF TERM: Fall 2011
FORMERLY KNOWN AS:

CROSS LISTED COURSE:

SEMESTER UNITS: 3.0
HRS LEC: 36.0  HRS LAB: 72.0  HRS OTHER: 0.0
CONTACT HRS TOTAL: 108.0
STUDY NON-CONTACT HRS RECOMMENDED: 72.0

CATALOG DESCRIPTION:
A basic course in the application and appreciation of the art principles and art elements as they relate to two dimensional design. Selected problems using line, color, shape, value, and texture. Required for art majors.

JUSTIFICATION FOR COURSE:

PREREQUISITES:

COREQUISITES:

ADVISORIES:

ASSIGNED DISCIPLINES:
Art

MATERIAL FEE: Yes [ ] No [X] Amount: $0.00

CREDIT STATUS: Noncredit [ ] Credit - Degree Applicable [X] Credit - Not Degree Applicable [ ]

GRADING POLICY: Pass/No Pass [X] Standard Letter [X] Not Graded [ ] Satisfactory Progress [ ]

OPEN ENTRY/OPEN EXIT: Yes [ ] No [X]

TRANSFER STATUS: CSU Transferable[ ] UC/CSU Transferable[X] Not Transferable[ ]

BASIC SKILLS STATUS: Yes [ ] No [X]  LEVELS BELOW TRANSFER: Not Applicable

CALIFORNIA CLASSIFICATION CODES: Y - Not Applicable

NON CREDIT COURSE CATEGORY: Y - Not applicable, Credit Course

OCCUPATIONAL (SAM) CODE: D

REPEATABLE ACCORDING TO STATE GUIDELINES: No [X]  Yes [ ] NUMBER REPEATS:

REQUIRED FOR DEGREE OR CERTIFICATE: No [ ] Yes [X]

Art History AA-T
Studio Arts AA-T
Art Major
Design Certificate of Achievement

ART HISTORY(Associate in Arts for Transfer)
ART HISTORY(Associate in Arts for Transfer)
Art(Associate in Arts)
Art(Associate in Arts)
Associate of Arts: Liberal Arts: Emphasis in Arts and Humanities(Associate in Arts)
Design(Certificate of Achievement)
STUDIO ARTS(Associate in Arts for Transfer)
STUDIO ARTS(Associate in Arts for Transfer)
GE AND TRANSFER REQUIREMENTS MET:
CSU GE Area C: Arts, Literature, Philosophy and Foreign Languages
    C1 - Arts, Dance, Music, Theater
GWC AA - Area C Arts, Literature, Philosophy, and Languages other than English
    Area C Arts, Literature, Philosophy, & Languages other than English

COURSE LEVEL STUDENT LEARNING OUTCOME(S) Supported by this course:

1. demonstrate life-long learning strategies that are based on on-going self-assessment, education, and acceptance of personal responsibility.
2. demonstrate an ability to understand, evaluate, interpret, and appreciate human creations in the visual arts.
3. design, construct, and evaluate art work using line, form, color and principles of 2D design.

COURSE OBJECTIVES:
1. be introduced to the art elements of line, mass (shape or form), texture, and color through observation of natural and man-made forms.
2. learn how to develop a design idea from thumbnail sketch through to completed design.
3. complete a series of design problems that explore composition line, mass, abstraction, texture, and collage.
4. study color theory as an integrated part of each design problem.
5. become familiar with the vocabulary of art and design.
6. learn to use a variety of art media.
7. learn to present art work in a professional manner.
8. learn to recognize design elements in the visual arts and in the environment.

COURSE CONTENT:

LECTURE CONTENT:

A. The concept of negative-positive or figure-ground relations
B. The art elements:
    1. Line
    2. Mass (shape/form)
    3. Texture
    4. Color
        a. Aspects
           i. Hue
           ii. Value
           iii. Chroma/intensity
        b. Harmony:
           i. Monochromatic
           ii. Analogous
           iii. Complementary
C. The concept of abstraction from realistic forms
D. Procedures in solving and presenting design problems
    1. Thumbnails
    2. Comprehensive
    3. Finished work
E. Mechanics and properties of materials
    1. Papers
       a. Tracing
       b. Newsprint
L. Methods of Student Evaluation:

Midterm Exam
Final Exam
Short Quizzes
Projects (ind/group)
Oral Presentations

Demonstration of Critical Thinking:

Each design problem will require the learner to: 1. Recognize shapes, lines, directions in space, negative and positive shapes. 2. Compare and construct symmetrical and asymmetrical systems of composition. 3. Analyze shape, form and space and create two dimensional design compositions that relate and unify these elements into an organized whole. 4. Read the text and lecture notes and apply color and design principles to each specific assignment. 5. Evaluate his/her own designs and the designs of others by participating in oral discussion and critique of each project assignment.

Required Writing, Problem Solving, Skills Demonstration:

1. Complete approximately six design projects during the semester. 2. Work with design elements to solve specific compositional objections. 3. Study a specific color problem with each design project. 4. Demonstrate competent skill level with hands-on experience drawing and painting the design problems.
ART G107-Color and Design: 2D

TEXTS, READINGS, AND RESOURCES:
  TextBooks:

LIBRARY:
  Adequate library resources include:
  Comments:

Attachments:
  Attached Files