COURSE OUTLINE OF RECORD

Number: THEA G178  TITLE: Introduction to Stage Costume

ORIGINATOR: Martha Ramm Engle           EFF TERM: Fall 2017
FORMERLY KNOWN AS: Costume Crafts

CROSS LISTED COURSE:

SEMESTER UNITS: 3.0
HRS LEC: 54.0     HRS LAB: 18.0     HRS OTHER: 0.0
CONTACT HRS TOTAL: 72.0
STUDY NON-CONTACT HRS RECOMMENDED: 108.0

CATALOG DESCRIPTION:
This course is an introduction to costuming for the theater, television and film. Topics included: fabrics, sewing, wardrobe observations, color coordination, script analysis and basic drawing. Students will participate in the design and construction of costumes for Golden West College productions and will work on the production wardrobe crew. This course is required for students planning to transfer to California State University.

JUSTIFICATION FOR COURSE:

PREREQUISITES:

COREQUISITES:

ADVISORIES:

ASSIGNED DISCIPLINES:
  Drama/theater Arts
  Theater arts

MATERIAL FEE: Yes [ ] No [X] Amount: $0.00

CREDIT STATUS: Noncredit [ ] Credit - Degree Applicable [X] Credit - Not Degree Applicable [ ]

GRADING POLICY: Pass/No Pass [X] Standard Letter [X] Not Graded [ ] Satisfactory Progress [ ]

OPEN ENTRY/OPEN EXIT: Yes [ ] No [X]

TRANSFER STATUS: CSU Transferable[ ] UC/CSU Transferable[X] Not Transferable[ ]

BASIC SKILLS STATUS: Yes [ ] No [X] LEVELS BELOW TRANSFER: Not Applicable

CALIFORNIA CLASSIFICATION CODES: Y - Not Applicable

NON CREDIT COURSE CATEGORY: Y - Not applicable, Credit Course

OCCUPATIONAL (SAM) CODE: E

REPEATABLE ACCORDING TO STATE GUIDELINES: No [X] Yes [ ] NUMBER REPEATS:

REQUIRED FOR DEGREE OR CERTIFICATE: No [ ] Yes [X]
Associate of Arts: Liberal Arts: Emphasis in Arts and Humanities(associate in Arts)
THEATRE ARTS(Associate in Arts for Transfer)
Theater Arts(Associate in Arts)

GE AND TRANSFER REQUIREMENTS MET:
CSU GE Area C: Arts, Literature, Philosophy and Foreign Languages
  C1 - Arts, Dance, Music, Theater

COURSE LEVEL STUDENT LEARNING OUTCOME(S) Supported by this course:
1. Explain and demonstrate the process of creating costumes for theatrical production from script to performance.

2. Demonstrate basic sewing techniques to construct stage costumes.

3. Identify and demonstrate knowledge of fabrics, their uses and qualities.

4. Describe and demonstrate the function of the wardrobe crew during theatrical production.

5. Identify and demonstrate the use and care of tools and equipment.

6. Identify and employ basic principles and skills of costume design.

**COURSE OBJECTIVES:**

1. Demonstrate skill in sewing techniques to construct stage costume.
2. Demonstrate knowledge of fabric and fiber types, their uses and qualities.
3. Demonstrate skill in pattern drafting techniques for costumes.
4. Function as wardrobe crew during production.
5. Demonstrate knowledge of techniques used for decoration.
6. Demonstrate knowledge of historical styles of costume.
7. Demonstrate knowledge of use and care of tools and equipment.
8. Demonstrate an understanding of the evolution of costumes for production from script to performance.

**COURSE CONTENT:**

**LECTURE CONTENT:**

A. Introduction of fabrics
   1. Fiber types
   2. Fabric construction
   3. Fabric qualities

B. Equipment and Operation
   1. Hand sewing tools
   2. Sewing machines - industrial and domestic
   3. Safety requirements - machines and materials

C. Introduction to Patterning Methods
   1. Measurements
   2. Draping
   3. Drafting
   4. Flat Pattern Technique

D. Costume Sketch Interpretation
   1. Historical styles
      a. Costume History from 3000 B.C. to present
   2. Yardage calculation

E. Wardrobe Crew Procedures
   1. Evolution of a costume from script to stage
   2. Wardrobe crew duties

F. Surface Decoration Techniques
   1. Dyeing, ageing
   2. Silkscreen process
   3. Batik, tie/dye, stencil
   4. Applied decoration
G. Accessories

LABORATORY CONTENT:

A. Introduction of fabrics
   1. Fiber types
   2. Fabric construction
   3. Fabric qualities

B. Equipment and Operation
   1. Hand sewing tools
   2. Sewing machines - industrial and domestic
   3. Safety requirements - machines and materials

C. Introduction to Patterning Methods
   1. Measurements
   2. Draping
   3. Drafting
   4. Flat Pattern Technique

D. Costume Sketch Interpretation
   1. Historical styles
      a. Costume History from 3000 B.C. to present
   2. Yardage calculation

E. Wardrobe Crew Procedures
   1. Evolution of a costume from script to stage
   2. Wardrobe crew duties

F. Surface Decoration Techniques
   1. Dyeing, ageing
   2. Silkscreen process
   3. Batik, tie/dye, stencil
   4. Applied decoration

G. Accessories

METHODS OF INSTRUCTION:

A. Lecture:

B. Lab:

C. Video One Way – Audio Two Way:

D. Independent Study:

INSTRUCTIONAL TECHNIQUES:

COURSE ASSIGNMENTS:

Reading Assignments

1. Stage Costume Techniques. Reading assignments are ongoing in relation to topics being covered in class.
2. Play script
3. Primary and secondary source material dealing with costume for historical research.
4. Practical application of sewing, drafting, and decoration techniques.

Out-of-class Assignments

Crew assignments employ various concepts presented in class in actual play production circumstances. Observation of costumes during performance leads to an evaluation of the success of those costumes based on the criteria the student has acquired in class.

Writing Assignments
1. Demonstration through practical application skill proficiency in sewing and costume construction techniques.
2. Written assessments of historical periods of fashion, character evaluations, and director/designer concepts.
3. Problem solving through pattern drafting, sketch interpretation, fabric calculation, and design and selection of fabrics.

METHODS OF STUDENT EVALUATION:
Midterm Exam
Final Exam
Short Quizzes
Written Assignments
Essay Examinations
Objective Examinations
Report
Projects (ind/group)
Problem Solving Exercises
Oral Presentations
Skills Demonstration

Demonstration of Critical Thinking:
Critical thinking skills are continually used in the student's selection process when making choices in costume materials, techniques, and procedures that develop during the costuming process for a specific play. The student's ability to comprehend the various construction techniques presented in class and then synthesize them into a working methodology to effectively diagnose and solve unfamiliar problems will contribute to a development of an understanding of the working procedures in costuming.

Required Writing, Problem Solving, Skills Demonstration:
1. Demonstration through practical application skill proficiency in sewing and costume construction techniques.
2. Written assessments of historical periods of fashion, character evaluations, and director/designer concepts.
3. Problem solving through pattern drafting, sketch interpretation, fabric calculation, and design and selection of fabrics.

TEXTS, READINGS, AND RESOURCES:

TextBooks:

LIBRARY:
Adequate library resources include: Non-Print Materials

Comments:

Attachments:
Attached Files